

August 14-16 WPQHA Exhibitor Appreciation/CASH Back
4 judges in 2 days LOTS of POINTS - Random PRIZES - Added MONIES
Level 1 & Rookie Special Event Show
& FOUR Full AQHA Shows Split/ Combined in Two Days

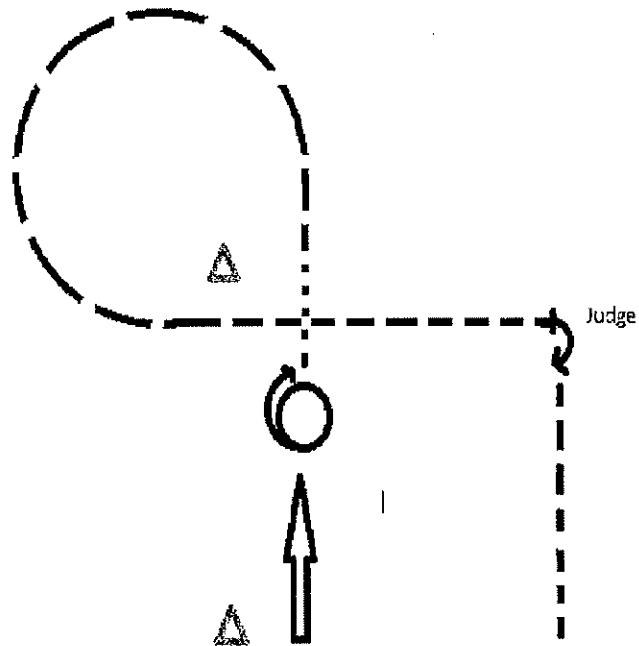


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Pointed by AQHA, PQHA, TSQHA, and Triple Pointed by WPQHA

Pattern Book

August 15-16, 2020

SHOWMANSHIP- Youth 14-18, 13 & Under, Amateur and Amateur Select

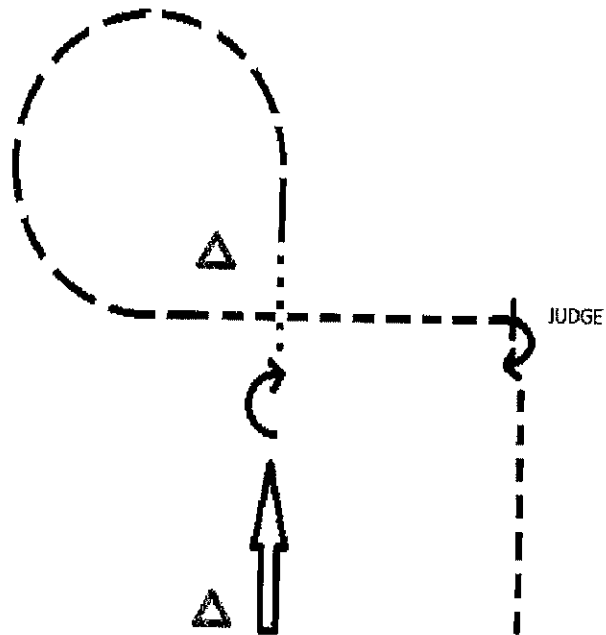


Be Ready At The Cone

1. Back 2 Horse Lengths
2. Pivot 540*
3. Walk to 2nd Marker
4. At the Marker, extend the trot in a circle
5. At the Marker, slow the trot and continue to the judge
6. Stop and set up for inspection
7. After inspection pivot 90* and trot away. Pattern is complete

SHOWMANSHIP-

L1 Amateur and L1 Youth



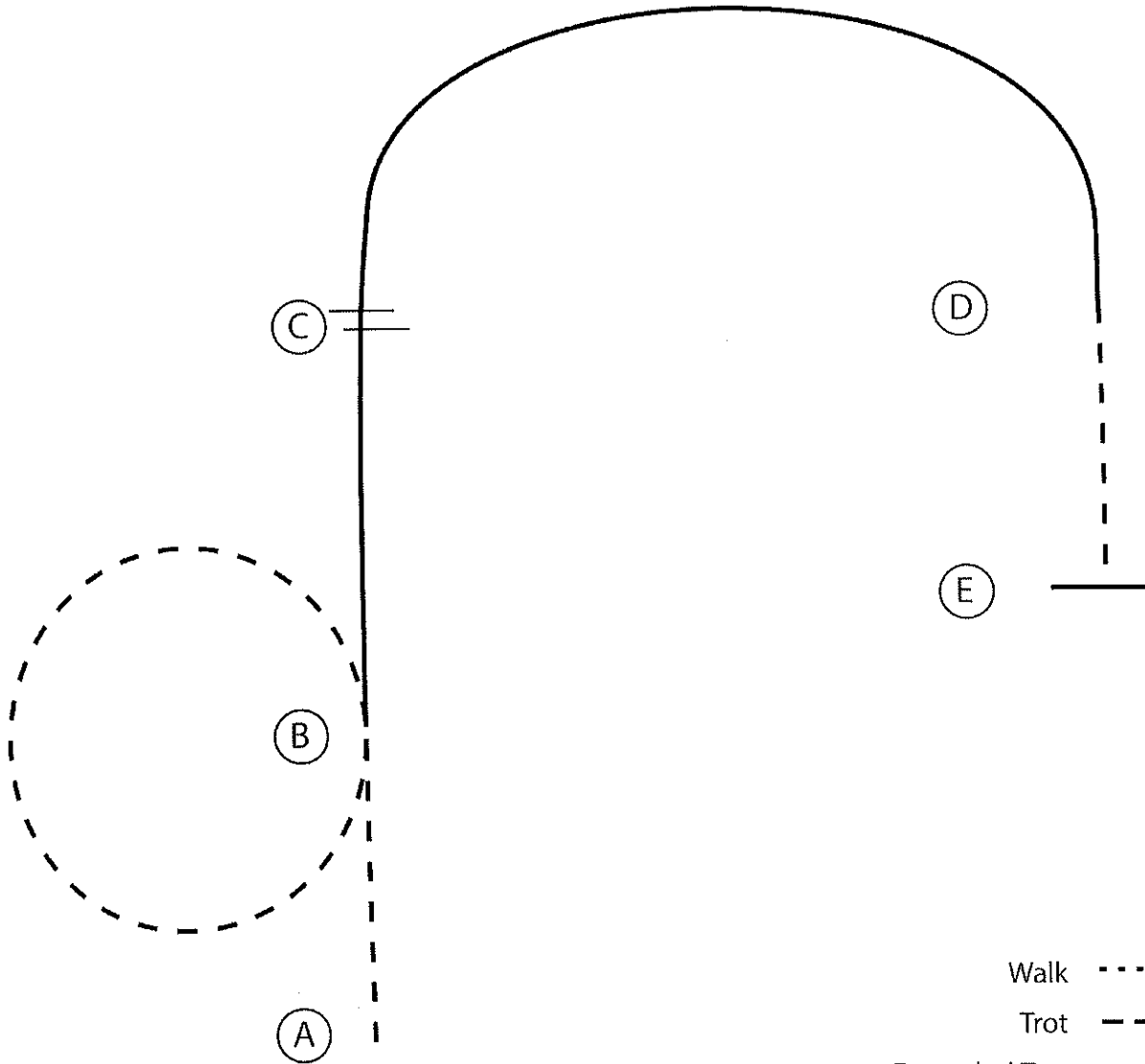
BE READY At MARKER

1. Back 2 horse lengths
2. Pivot 180*
3. Walk to the next marker
4. At the marker, extend the trot
5. At the marker, slow the jog and continue to the judge
6. Stop and set up for inspection
7. After inspection pivot 90* and trot away. Pattern is complete.

Western Pa QH

Hunt Seat Equitation (Novice, youth, amt 134U)

Show Date: 8/15 8/16



1. Sitting trot A to B
2. At B posting trot a circle to the left on the right diagonal
3. At B canter on the right lead to C
4. At C perform a lead change and continue around to D
5. At D posting trot to E on the left diagonal

- Walk (dotted line)
- Trot - - - - - (dashed line)
- Extended Trot - - - - - (long-dashed line)
- Canter _____ (solid line)
- Leg Yield ||||| (vertical lines)
- Lead Change / (diagonal line)
- Back ←←← (line with backward chevrons)
- Marker (B) (circle with B)
- Sidepass ←←← (dashed line with arrows)

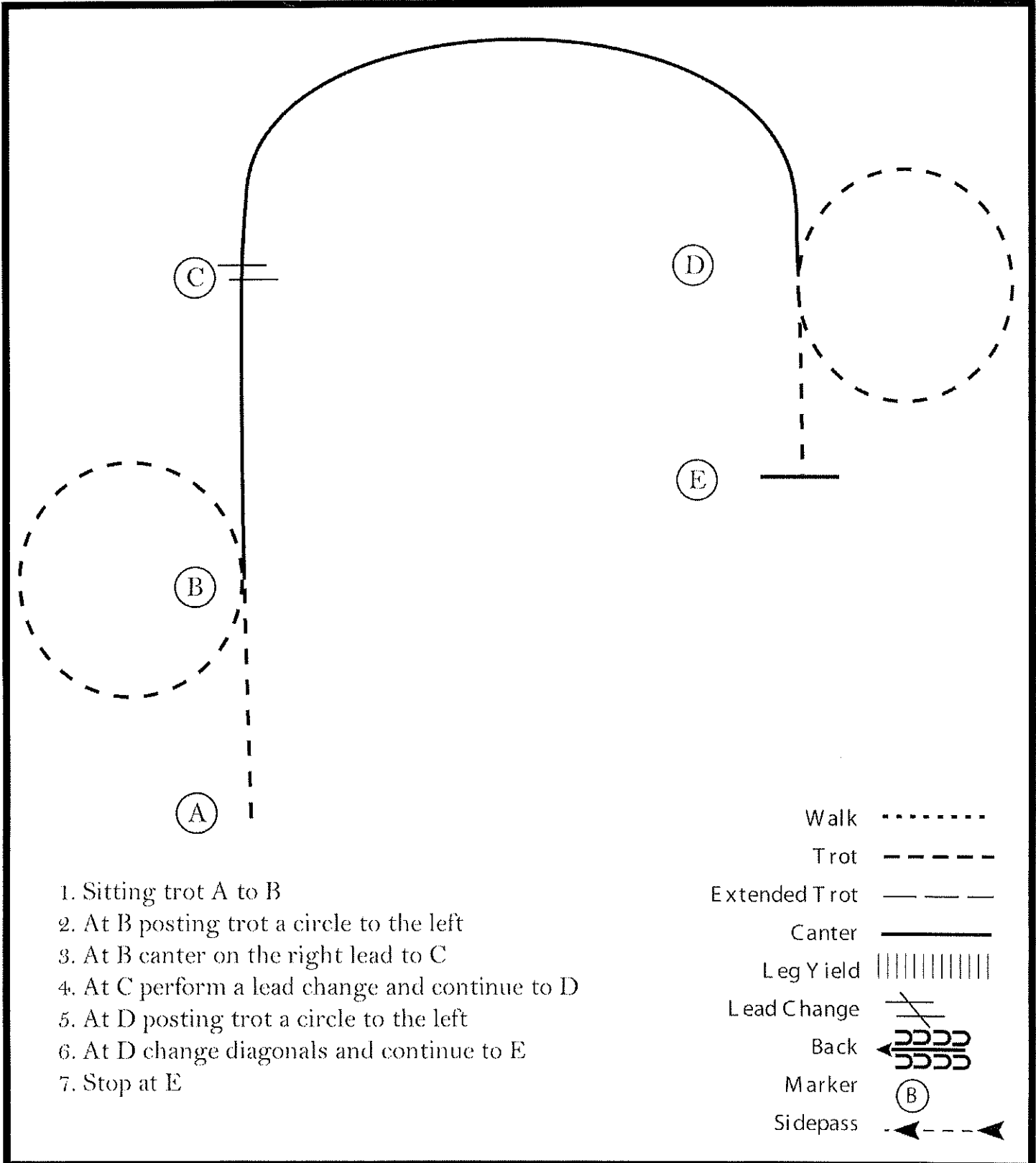
[HSE/2-18]

Pattern Provided by:

Western Pa QH

Hunt Seat Equitation (Amt, select, 14-18 youth)

Show Date: 8/15 8/16



1. Sitting trot A to B
2. At B posting trot a circle to the left
3. At B canter on the right lead to C
4. At C perform a lead change and continue to D
5. At D posting trot a circle to the left
6. At D change diagonals and continue to E
7. Stop at E

- Walk
- Trot - - - - -
- Extended Trot - - - - -
- Canter _____
- Leg Yield |||||
- Lead Change
- Back
- Marker (B)
- Sidepass

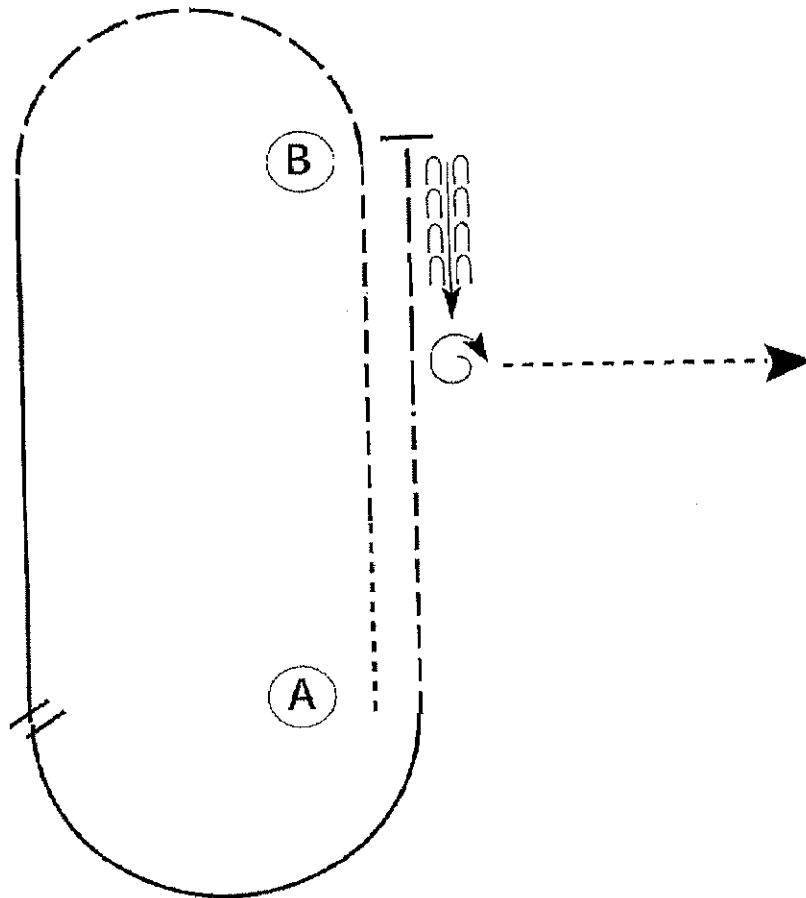
[HSE/3-11]

Pattern Provided by:

Western Horsemanship (AM-L1/ YT-L1/YT-13 & UNDER)

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Be ready at A.

1. Walk approximately 2 horse lengths from A.
2. Jog to B.
3. Extend the jog in a half circle.
4. Lope on the right lead until even with A.
5. Perform a simple lead change.
6. Lope on the left lead until even with A.
7. Jog halfway to B.
8. Extend the jog to B.
9. Stop at B and back approximately one horse length.
10. Perform a 1 1/4 turn to the right and walk straight away.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

Follow the instructions of your ring steward.

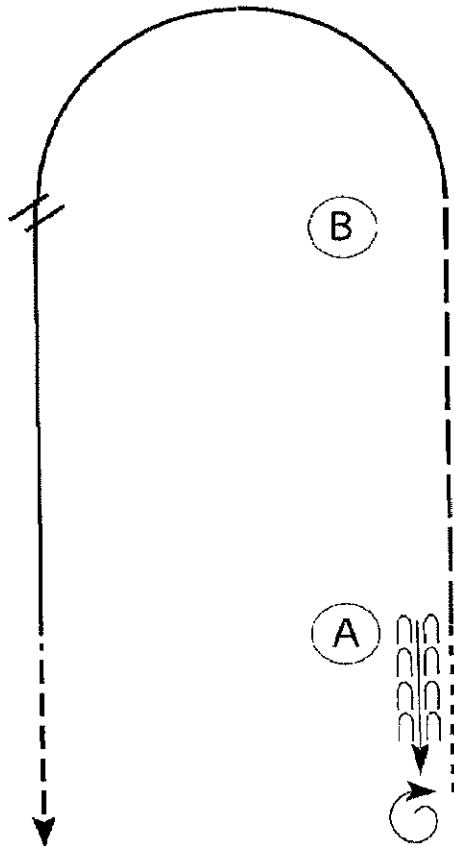
[WH/3-84]

Pattern Provided by:

Western Horsemanship (AM SELECT/AMATEUR / YOUTH 14-18)

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Be ready at A.

1. When acknowledged, back approximately 2 horse lengths.
2. Perform a 360 degree turn to the right.
3. Walk to A.
4. Extend the jog to B.
5. Lope on the left lead in a half circle until even with B.
6. Perform a lead change.
7. Lope on the right lead until even with A.
8. Break to a jog and exit pattern at a jog.

Pattern is over once you have jogged two strides past A.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	
Back	
Marker	(B)

[WH/3-83]

Pattern Provided by:

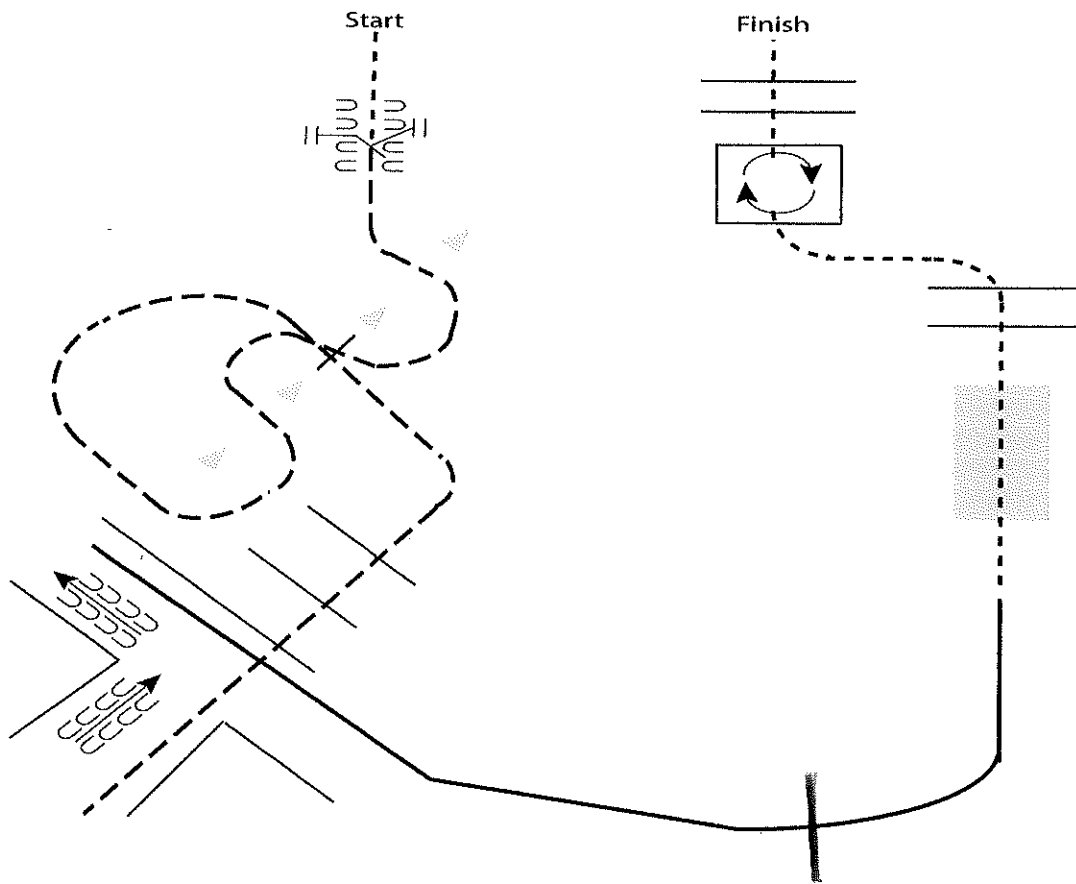
WPQHA

All Trail

Show Date:

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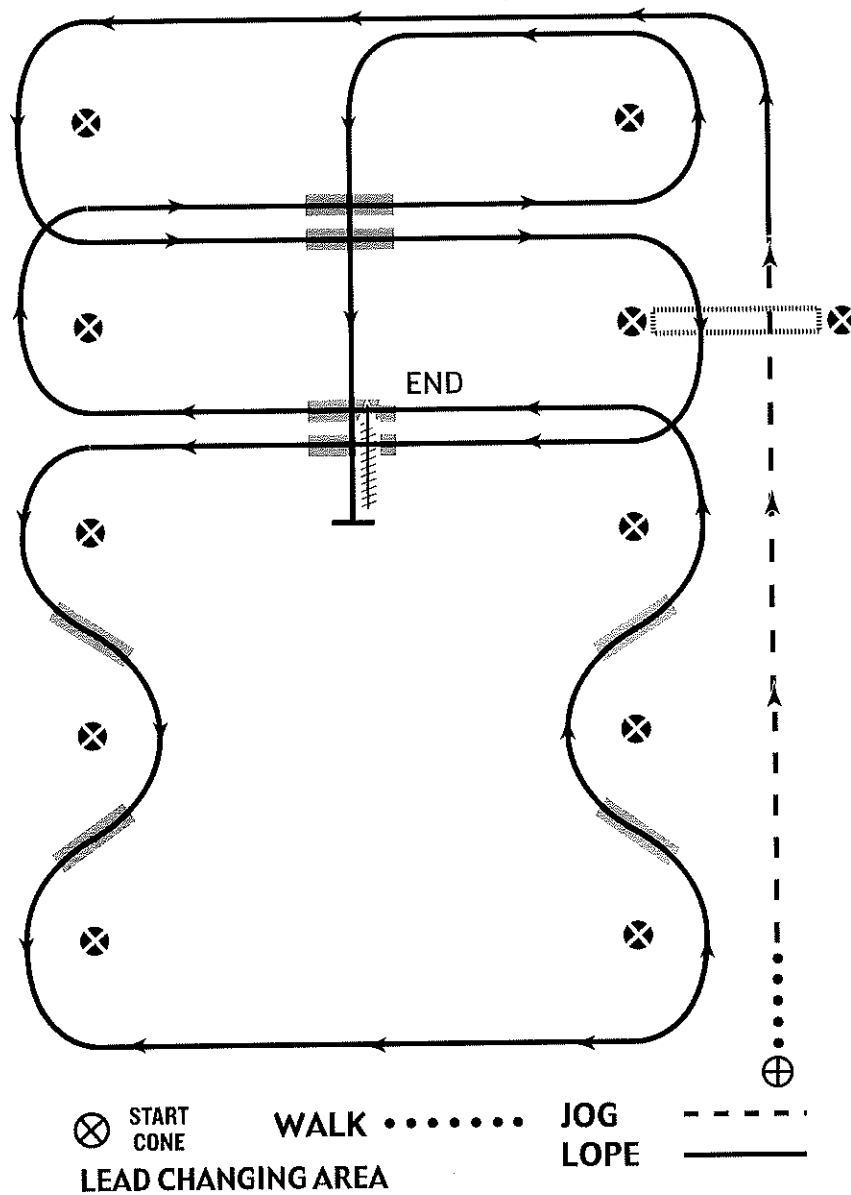
1. Walk to and thru gate.
2. Jog through cones and into chute.
3. Back the L.
4. Lope on the left lead to bridge.
5. Walk over bridge and elevated poles.
6. Walk into box and perform a 360 degree turn to the right.
7. Walk out of box and over elevated poles to finish.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	(B)
Sidepass	←←←←←

[T/1-4]

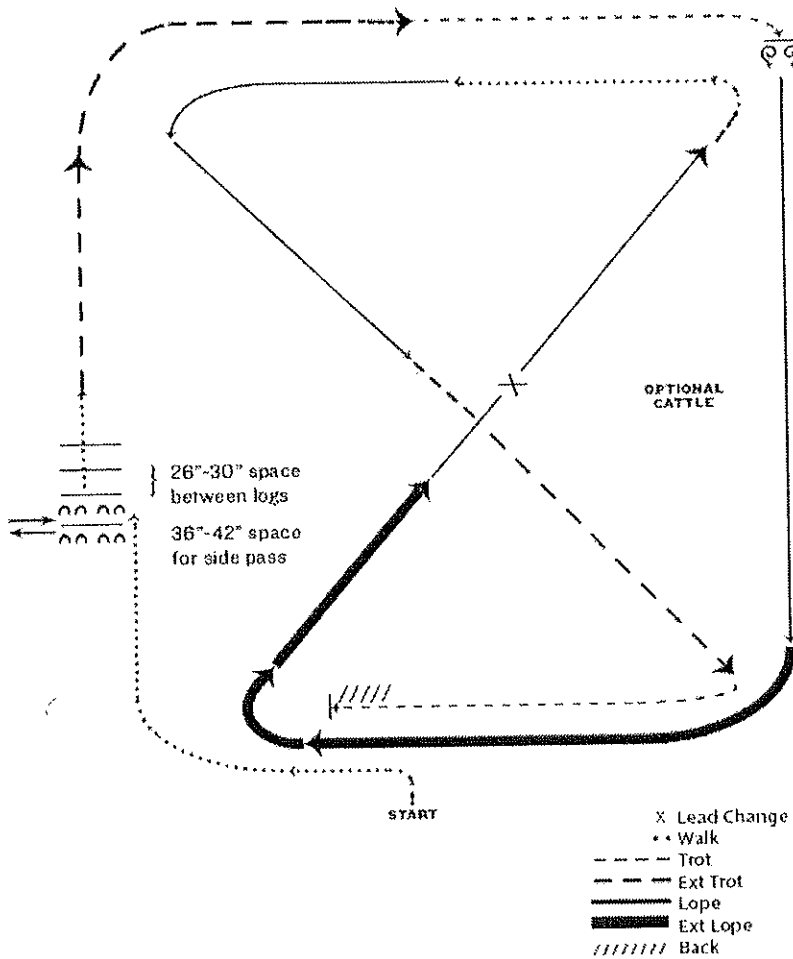
Pattern Provided by:

WESTERN RIDING PATTERN 3



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope, on the left lead
3. First crossing change
4. Lope over log
5. Second crossing change
6. First line change
7. Second line change
8. Third line change
9. Fourth line change
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

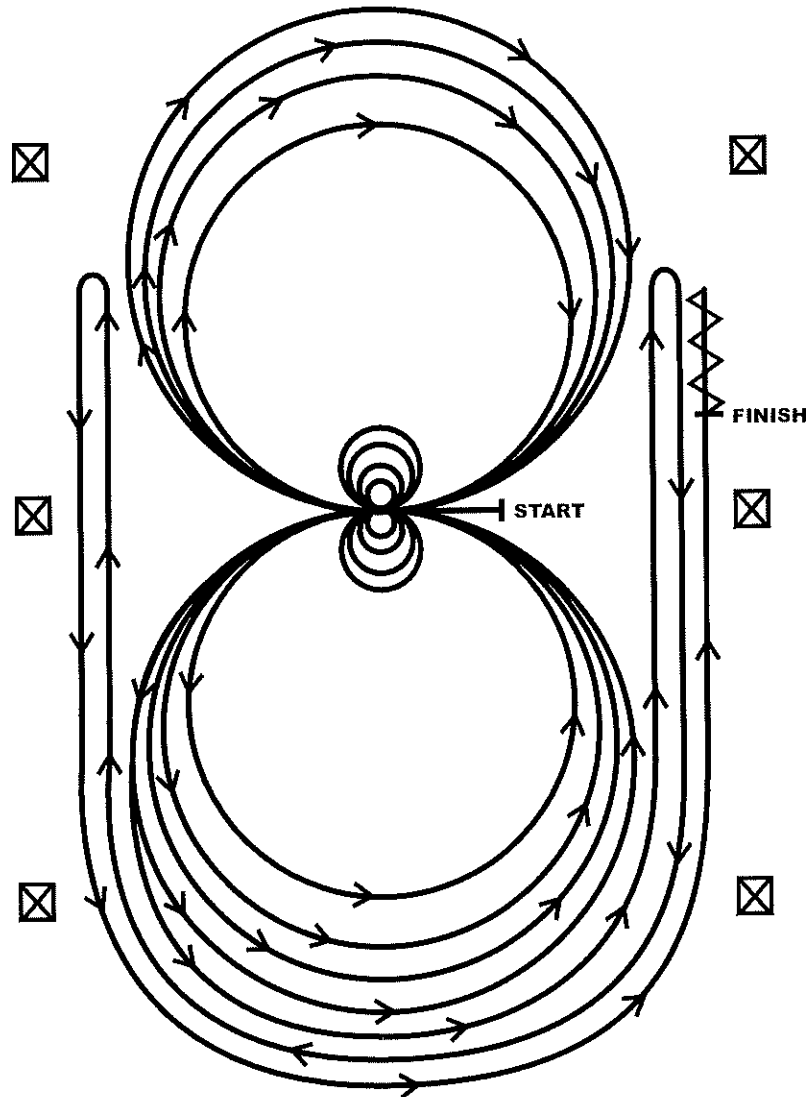
RANCH RIDING – PATTERN 8



1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk across logs
4. Extended trot
5. Trot
6. Stop, 360 degree turn each direction (either direction 1st) (L-R or R-L)
7. Lope right lead
8. Extended lope (right lead)
9. Collect lope, change leads (simple or flying)
10. Walk
11. Lope left lead
12. Extended trot
13. Trot
14. Stop and back

Notes: This pattern is designed to be performed in a rectangular arena. The logs are placed in a line across the center of the arena. The rider should start at the bottom center of the arena and proceed in the direction indicated by the arrows. The rider should maintain a consistent pace and rhythm throughout the pattern. The rider should also maintain a balanced seat and posture throughout the pattern.

REINING PATTERN 5



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.